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# -----  
# POLYNOMIALS with NUMPY  
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```
# We can find the roots of a polynomial using NUMPY
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```
# Suppose we have the polynomial
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```
#  $x^2 + 5x + 6 = 0$ 
```

```
# We can check by hand that the roots are
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```
# -2 and -3
```

```
# With numpy, we do
```

```
import numpy.polynomial.polynomial as poly
```

```
# This module provides a number of objects (mostly functions)
```

```
# useful for dealing with Polynomial series, including a
```

```
# Polynomial class that encapsulates the usual arithmetic operations.
```

```
# https://docs.scipy.org/doc/numpy-1.13.0/reference/
```

```
    routines.polynomials.polynomial.html
```

```
# https://docs.scipy.org/doc/numpy-1.15.1/reference/generated/
```

```
    numpy.polynomial.polynomial.Polynomial.html
```

```
p = poly.Polynomial([6, 5, 1])
```

```
# NOTICE that the number "6" comes FIRST.
```

```
#
```

```
# To get the roots, we can write
```

```
print(p.roots())
```

```
# or
```

```
solu = poly.Polynomial.roots(p)
```

```
print(solu)
```

```
pe = poly.Polynomial([2, 3, 6, 5, 1])
```

```
# This is the polynomial  $x^4 + 5x^3 + 6x^2 + 3x + 2$ 
```

```
solu = poly.Polynomial.roots(pe)
```

```
print(solu)
```

```
# -----  
# NONLINEAR EQUATIONS with SCIPY  
# -----
```

```
# Nonlinear equations are harder to solve than linear equations.
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```
# Even solving a single nonlinear equation may be challenging.
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# We can use SCIPY for it
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# -----
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```
# Just ONE nonlinear equation
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# -----
```

```
#  $x = -2\cos(x)$ 
```

```
# We need to write it in the form of a function:
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```
#  $f(x) = x + 2\cos(x)$ 
```

```
# and find its roots (zeros)
```

```

# f(x) = 0
import math
from scipy.optimize import fsolve
def func(x):
    return x + 2*math.cos(x)
solu = fsolve(func,0.3)
# 0.3 above is a first guess around which the root will be searched
print(solu)

# SEE MORE ALTERNATIVES IN
# https://docs.scipy.org/doc/scipy/reference/optimize.html

# -----
# A system of nonlinear equations
# -----
#
#  $x^2 + y^2 = 20$  ( this is circle of radius  $\sqrt{20}$  )
#  $y = x^2$  (this is a parabola)
#
# Let us first have a look at these two equations
# in a plot

# -----
# Exercise
# -----
# Make a plot of x vs y
# For the circle, use polar coordinates
# Number of points 300
# Show the legend for the two equations
# Range for the plot:  $-7 \leq x \leq 7$ ,  $-7 \leq y \leq 7$ 

# Now let us turn to SCIPY
# We need to deal with vectors (in the case above, a vector of dimension 2)
# We want to find the ZEROS (ROOTS) of both functions at the same time,
# function  $F_0 = x^2 + y^2 - 20$ 
# and
# function  $F_1 = y - x^2$ 
import numpy as np
from scipy.optimize import fsolve

def func(valIni):
    x=valIni[0]
    y=valIni[1]
#    FF = np.empty( (2) )
    FF = np.zeros(2, float)
    FF[0] = x**2 + y**2 -20
    FF[1] = y - x**2
    return FF

```

```
valGuess = np.array([1,1])
solu = fsolve(func,valGuess)
print(solu)
```

```
# -----
#                               NONLINEAR EQUATIONS: NUMERICAL METHODS
# -----
```

```
# But it is important to know what are the different
# existing numerical methods.
# Let us start with a simple method known as...
```

```
# -----
# RELAXATION METHOD
# -----
```

```
# We need to write the equation in the form
#  $x = f(x)$ 
```

```
# Suppose we want to solve
#  $x = 2 - \exp(-x)$ 
# There is no analytic method to solve it, so we turn to computational
# methods. A simple method, that works in many cases, is to iterate
# the equation. It works as follows:
# 1) We guess an initial value,
# 2) Plug it on the right-side and get a new value  $x'$ ,
# 3) Repeat the process until the value converges to a FIXED POINT,
# that is, it stops changing.
```

```
# For the equation above, let us start with  $x=1$ 
import math
x = 1.0
for n in range(20):
    x = 2 - math.exp(-x)
    print(n,x)
# We can see that x is converging to 1.8414...
```

```
# -----
# NOTE NOTE NOTE
# -----
```

```
# Let us consider the case
#  $\ln(x) + x^2 - 1 = 0$ 
# We need to write it in the form  $x=f(x)$ 
# which we can do by writing
#  $\ln(x) = 1 - x^2$ 
# and taking the exponential of both sides
#  $x = \exp(-x^2 + 1)$ 
#
```

```

# We can immediately see that the SOLUTION is x=1
#
# BUT,
# if we try the RELAXATION METHOD starting with x=1/2
# we see that it does NOT converge
import math
x = 0.5
for n in range(20):
    x = math.exp(1 - x**2)
    print(n,x)

# -----
# TRICK TRICK TRICK
# -----
# In cases like this, we can try to rewrite the equation,
# for example, by applying "ln" to isolate "x" from the right side
#  $\ln(x) = 1 - x^2$ 
#  $x^2 = 1 - \ln(x)$ 
#  $x = \sqrt{1 - \ln(x)}$ 
#
# Starting with this equation and x=1/2, we now see convergence
import math
x = 0.5
for n in range(20):
    x = math.sqrt(1 - math.log(x))
    print(n,x)
# We can see that x is converging to 1.

# -----
# Why the Method works
# -----
#
# Taylor expansion of f(x) around the root x*
#  $f(x) = f(x*) + f'(x*) (x - x*) + \dots$ 
# but we also have that the new estimate x' comes from
#  $x' = f(x)$ 
# so we can approximate
#  $x' = f(x*) + f'(x*) (x - x*)$ 
# We also now by definition that  $f(x*) = x*$ , so
#  $x' = x* + f'(x*) (x - x*)$ 
#  $(x' - x*) = f'(x*) (x - x*)$ 
# This means that if  $f'(x*) < 1$ , at each iteration,
#  $(x' - x*)$  becomes smaller than  $(x - x*)$  and so
# x' converges to x*

# If there is no convergence, it is because  $f'(x*) > 1$ .
# This can be fixed by changing from

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```

#  $x = f(x)$  to  $f^{-1}(x) = x$ 
# Convergence is guaranteed if the derivative of
# the inverse function  $f^{-1}(x)$  at  $x^*$  is smaller than 1.
# This will hold, because
#  $\text{Derivative}[f^{-1}(x)] = 1/\text{Derivative}[f(x)]$ 
# How do we know this?
# Call  $u = f^{-1}(x)$ , so
# the derivative of  $f^{-1}(x)$  is
#  $du/dx$ 
# From above, we also have that
#  $f(u) = x$ , so
# the derivative of  $f(x)$  is
#  $dx/du$  which is the reciprocal of  $du/dx$ .

```

```

# -----
# PROBLEM
# -----
# But sometimes we cannot find the inverse  $f^{-1}(x)$  to
# guarantee convergence. In this case,
# we need to resort to another method to solve the
# nonlinear equation

```

```

# -----
# ERROR ERROR ERROR
# -----

```

```

# The error between the estimate  $x$ 
# and the next estimate  $x'$ 

```

```

# 1) To find an expression for the error, let us start with
# the Taylor expansion of the function  $f(x)$  around the
# correct solution  $x^*$ 
#  $f(x) = f(x^*) + f'(x=x^*) (x-x^*) + \dots$ 
# but we also know that the new value  $x'$  in the iteration is
#  $x' = f(x)$ 

```

```

# so
#  $x' = f(x^*) + f'(x=x^*) (x-x^*) + \dots$ 
# We also know, by definition, that  $x^* = f(x^*)$ , so up to 1st order
# we have
#  $x' = x^* + f'(x=x^*) (x-x^*)$ 
# then
#  $x' - x^* = (x-x^*) f'(x^*)$ 
#

```

```

# 2) Suppose that our current estimate of the solution is  $x$  and the
# next estimate, after the iteration, is  $x'$ 
# Let us call "e" the error between  $x^*$  and  $x$ 
#  $x^* = x + e$ 
# and  $e'$  the error between  $x^*$  and  $x'$ 

```

```

#  $x^* = x' + e'$ 
#
# 3) We can then rewrite
#  $x' - x^* = (x - x^*) f'(x^*)$ 
# as
#  $-e' = -e f'(x^*)$  so  $e = e'/f'(x^*)$ 
#
# 4) Coming back to  $x^*$  and using  $e$  from above,
#  $x^* = x + e = x + e'/f'(x^*)$ 
# We also have that
#  $x^* = x' + e'$ 
# so
#  $x' + e' = x + e'/f'(x^*)$ 
#  $x - x' = e' (1 - 1/f'(x^*))$ 
#
# 5) From the steps above and
# making the approximation  $f'(x^*) \sim f'(x)$ , we find that
# the expression for the error ( $e'$ ) on the
# new estimate  $x'$  is
#  $\text{error} \sim (x - x')/[1 - 1/f'(x)]$ 
#
# We can then repeat the iteration until the magnitude
# of the estimated error falls below some target value
#
# For the example above

```

```

import sympy as syp
x = syp.Symbol('x')
ff = syp.sqrt(1 - syp.log(x))
gg = syp.diff(ff,x)
print(gg)

```

```

der = syp.lambdify(x,gg)

```

```

import math
x = 0.5
for n in range(20):
    xold = x
    x = math.sqrt(1 - math.log(x))
    xnew = x
    error = (xold - xnew)/(1 - 1/der(xold))
    print(n,xnew,error)

```

```

# -----
# Suppose we wanted an error  $< 10^{-6}$ 
# -----
import sympy as syp
x = syp.Symbol('x')
ff = syp.sqrt(1 - syp.log(x))
gg = syp.diff(ff,x)

```

```

#print(gg)
der = symp.lambdify(x,gg)

import math
x = 0.5
accu=1.e-6
error=1.
howmany=0
while abs(error)>accu:
    xold = x
    x = math.sqrt(1 - math.log(x))
    xnew = x
    error = (xold - xnew)/(1 - 1/der(xold))
    howmany = howmany + 1
    print(howmany,xnew,error)

# -----
# EXERCISE 6.3: FERROMAGNETISM
# -----

# In the mean-field theory of ferromagnetism, the strength M of magnetization
# of a ferromagnet material like iron depends on the temperature T according to
# the formula
#
#           M = mu tanh(JM/kT)
# where mu is the magnetic moment, J is a coupling constant, and k is
# Boltzmann's
# constant. To simplify a little, let us make the substitution m = M/mu and
# C = mu J/k, so that
#
#           m = tanh(Cm/T).

# This equation always has a solution at m = 0, which implies a material that
# is not magnetized.

import numpy as np
import matplotlib.pyplot as plt
# Looking at a plot of tanh
tot=300
xvalues = np.linspace(-5,5,tot)
yvalues=[]
for n in range(tot):
    yvalues.append( math.tanh(xvalues[n]) )
plt.plot(xvalues,yvalues)
plt.show()

# But are there solutions for m = tanh(Cm/T) for m != 0?
# There is no known method for solving this equation exactly,
# but we can do it numerically.
#

```

```

# Let us assume that C=1 and look for solution as a function of T accurate to
# within 10(-6) of the true answer.
#
# Note: tanh and cosh are functions from "math".
#
# For each value of the temperature between T=0.01 and the maximum value
# Tmax=2, start with m=1 and iterate the equation until the magnitude of the
# error falls below the target value 10(-6).
# Study 1000 values between T=0.1 and T=2.
#
# Make a plot of m vs T
# You should see that m becomes abruptly = 0 for T>1.
# At this point, we have a PHASE TRANSITION.
# T=1 is called the CRITICAL TEMPERATURE of the magnet.

# -----
#
#           See PDF notes and/or the chapter 6 of the book for
#           the methods below
# -----

# -----
# BINARY SEARCH
# -----
# To solve nonlinear equations with a SINGLE variable x.

# -----
# REGULA FALSI METHOD
# -----
# A better way to decrease the interval around the root
# than the bisection method

# -----
# NEWTON'S METHOD
# -----
# This method converges faster to the solution than the
# relaxation method or the binary search.

# -----
# EXERCISE 6.4: INVERSE HYPERBOLIC TANGENT
# -----
# a) Let us use Newton's method to calculate the inverse (or arc)
# hyperbolic tangent of a number u, such that
#           u = tanh(x)

```



```

# This is equivalent to saying that x is a root of the equation
#      tanh(x) - u = 0

# Start from an initial guess x=0
# Choose as accuracy 10(-12)

# Remember that the derivative of tanh(x) is 1/cosh2(x), so that
# equation for the new guess x' is
#      x' = x - (tanh(x) - u) cosh2(x)

# b) Make a plot of arctanh(u) for 100 values of u
#      between -0.99 and 0.99

# -----
# SECANT METHOD
# -----

# -----
# EXERCISES
# -----

# Using the Bisection Method and SCIPY, solve
# (i) x Exp[x] = 1
# (ii) Cos[x] = x

# Using the Method of False Position and SCIPY, solve
# (i) Tan[x] = 1/(1+x2)      0 <= x < Pi/2
# (ii) Cos[x] = x
# [comparing with item (ii) above for the bisection method,
# which method works faster for this case?]

# Using Newton's Method and SCIPY find the real zero of:
# (i) ArcTan[x] = 1      start with x=1
# (ii) Log[x] = 3      start with x=10

# -----
# NEWTON'S METHOD for TWO or MORE VARIABLES
# -----

# -----
# EXERCISE
# -----

```

```
# Using Newton's Method find the solutions for
#  $f(x,y) = \exp(3x)+4y$ 
#  $g(x,y) = 3y^3 - 2 \ln(x) + 7.31 x^2$ 
# Use as an initial guess  $x_0=1$  and  $y_0=2$ 
# Stop when  $|f|$  and  $|g|$  are smaller than  $10^{-5}$ 
```

```
# -----
# MAXIMA and MINIMA
# -----
```

```
# To find either the local or global minima or maxima of a function,
# we differentiate it and set it equal to zero. We then just have to
# find the roots of the differentiated function.
# If the function has many variables, we do the partial derivative of each
# and solve the set of equations.
```

```
# -----
# GOLDEN RATIO SEARCH
# -----
```

```
# An alternative method to find a minimum or maximum of a
# function of a SINGLE variable.
# But it will not tell us whether it is a global or local
# minimum (maximum).
```