

Suppose we want to solve the following

4 simultaneous equations for the variables x, y, z, w

$$\begin{cases} 2w + x + 4y + z = -4 \\ 3w + 4x - y - z = 3 \\ w - 4x + y + 5z = 9 \\ 2w - 2x + y + 3z = 7 \end{cases}$$

This can be written in matrix form

$$A x = v$$

where

$$A = \begin{pmatrix} 2 & 1 & 4 & 1 \\ 3 & 4 & -1 & -1 \\ 1 & -4 & 1 & 5 \\ 2 & -2 & 1 & 3 \end{pmatrix} \quad x = \begin{pmatrix} w \\ x \\ y \\ z \end{pmatrix} \quad v = \begin{pmatrix} -4 \\ 3 \\ 9 \\ 7 \end{pmatrix}$$

→ Gaussian elimination

STEPS

→ remember that

-) we can multiply any equation by a constant
-) we can take any linear combination of 2 equations

① Divide the 1st row (A and v) by the top-left element of A.

Here it is ②, so

$$\frac{2}{2} \quad \frac{1}{2} \quad \frac{4}{2} \quad \frac{1}{2} \quad \text{and} \quad \frac{-4}{2}$$

gives *became 1*

$$\begin{pmatrix} 1 & 0.5 & 2 & 0.5 \\ 3 & 4 & -1 & -1 \\ 1 & -4 & 1 & 5 \\ 2 & -2 & 1 & 3 \end{pmatrix} \begin{pmatrix} w \\ x \\ y \\ z \end{pmatrix} = \begin{pmatrix} -2 \\ 3 \\ 9 \\ 7 \end{pmatrix}$$

② Substitute the 2nd row with
2nd row - (3) * (1st row)

*first element in the
2nd row*

that is,

$$\underbrace{(3 \quad 4 \quad -1 \quad -1) - 3(1 \quad 0.5 \quad 2 \quad 0.5)}_{(0 \quad 2.5 \quad -7 \quad -2.5)} \quad \text{and} \quad \underbrace{3 - 3(-2)}_9$$

which gives

$$\begin{pmatrix} 1 & 0.5 & 2 & 0.5 \\ 0 & 2.5 & -7 & -2.5 \\ 1 & -4 & 1 & 5 \\ 2 & -2 & 1 & 3 \end{pmatrix} \begin{pmatrix} w \\ x \\ y \\ z \end{pmatrix} = \begin{pmatrix} -2 \\ 9 \\ 9 \\ 7 \end{pmatrix}$$

③ Do the same trick between the 3rd and first row,

so that the first element of the third row becomes zero.

Do the same trick between the 4th and 1st row, so that the first element of the fourth row becomes zero

$$\begin{pmatrix} 1 & 0.5 & 2 & 0.5 \\ 0 & 2.5 & -7 & -2.5 \\ 0 & -4.5 & 1 & 4.5 \\ 0 & -3 & -3 & 2 \end{pmatrix} \begin{pmatrix} w \\ x \\ y \\ z \end{pmatrix} = \begin{pmatrix} -2 \\ 9 \\ 11 \\ 11 \end{pmatrix}$$

which means
 $k = 1$
 2
 3 (one before N_{tot})

Python code: $n=0$

$div = A[n,n]$

$A[n,n] = A[n,n]/div$

for k in range($n+1, N_{tot}$)

$mult = A[n,k]$

$A[k,:] = A[k,:] - mult * A[n,:]$

④ Now we move to the 2nd row and perform a similar sequence of operations, so that we will get

$$\begin{pmatrix} 1 & 0.5 & & \\ 0 & 1 & & \\ 0 & 0 & & \\ 0 & 0 & & \end{pmatrix}$$

Python code:
 Same as above
 but for $n=1$

The steps are: .) divide the 2nd row by its 2nd element (here it is 2.5)

.) 3rd row - $(-4.5) * (2nd\ row)$

.) 4th row - $(-3) * (2nd\ row)$

$$\begin{pmatrix} 1 & 0.5 & 2 & 0.5 \\ 0 & 1 & & \\ 0 & 0 & & \\ 0 & 0 & & \end{pmatrix} \begin{pmatrix} w \\ x \\ y \\ z \end{pmatrix} = \begin{pmatrix} -2 \\ 9 \\ 11 \\ 11 \end{pmatrix}$$

$$\begin{pmatrix} 1 & 0.5 & 2 & 0.5 \\ 0 & 1 & -2.8 & -1 \\ 0 & 0 & -13.6 & 0 \\ 0 & 0 & -11.4 & -1 \end{pmatrix} \begin{pmatrix} w \\ x \\ y \\ z \end{pmatrix} = \begin{pmatrix} -2 \\ 3.6 \\ 27.2 \\ 21.8 \end{pmatrix}$$

⑤ Move to the 3rd row and do the same

•) divide by (-13.6)

•) 4th row - (-11.4) (3rd row)

Python code
n=2

$$\begin{pmatrix} 1 & 0.5 & 2 & 0.5 \\ 0 & 1 & -2.8 & -1 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & -1 \end{pmatrix} \begin{pmatrix} w \\ x \\ y \\ z \end{pmatrix} = \begin{pmatrix} -2 \\ 3.6 \\ -2 \\ -1 \end{pmatrix}$$

⑥ Move to the 4th row

•) divide it by -1

Python code
n=3
therefore:
for n in range(Ntot):
↳ n=0,1,2,3

$$\begin{pmatrix} 1 & 0.5 & 2 & 0.5 \\ 0 & 1 & -2.8 & -1 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} w \\ x \\ y \\ z \end{pmatrix} = \begin{pmatrix} -2 \\ 3.6 \\ -2 \\ 1 \end{pmatrix}$$

Now we can simply use

➔ BACKSUBSTITUTION

starting from

$$\begin{cases} z = 1 \\ y = -2 \\ x - 2.8y - z = 3.6 \Rightarrow x = -1 \\ w + 0.5x + 2y + 0.5z = -2 \Rightarrow w = 2 \end{cases}$$

NOTE: Since in Python, the elements start from zero, it is useful to keep the following notation in mind when writing the code

$$Ax = v$$

$$\begin{pmatrix} A_{00} & A_{01} & A_{02} & A_{03} \\ A_{10} & A_{11} & A_{12} & A_{13} \\ A_{20} & A_{21} & A_{22} & A_{23} \\ A_{30} & A_{31} & A_{32} & A_{33} \end{pmatrix} \begin{pmatrix} w \\ x \\ y \\ z \end{pmatrix} = \begin{pmatrix} v_0 \\ v_1 \\ v_2 \\ v_3 \end{pmatrix}$$

And after the Gaussian Elimination

$$\begin{pmatrix} 1 & a_{01} & a_{02} & a_{03} \\ 0 & 1 & a_{12} & a_{13} \\ 0 & 0 & 1 & a_{23} \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} w \\ x \\ y \\ z \end{pmatrix} = \begin{pmatrix} v_0 \\ v_1 \\ v_2 \\ v_3 \end{pmatrix}$$

For the code, consider

$\left\{ \begin{array}{l} N_{tot} = 4 \rightarrow \text{number of rows (equations)} \\ n \rightarrow \text{variable for the loop} \\ \text{for } n \text{ in range } (N_{tot}-1, -1, -1) \end{array} \right.$

this means

$$N_{tot}-1: \quad n=3$$

$$N_{tot}-2: \quad n=2$$

$$N_{tot}-3: \quad n=1$$

$$\Rightarrow N_{tot}-4: \quad n=0$$

← goes up to one before

$$z = v_3 \Rightarrow x[N_{tot}-1] = \overbrace{v_3}^{v_3} [N_{tot}-1]$$

$$y + a_{23} z = v_2 \Rightarrow x[N_{tot}-2] = \overbrace{v_2}^{v_2} [N_{tot}-2] - \overbrace{a[2,3]}^{a[2,3]} x[N_{tot}-1] \overbrace{z}^z$$

$$x + a_{12} y + a_{13} z = v_1 \Rightarrow x[N_{tot}-3] = \overbrace{v_1}^{v_1} [N_{tot}-3] - \overbrace{a[1,2]}^{a[1,2]} x[N_{tot}-2] \overbrace{y}^y$$

$$- \overbrace{a[1,3]}^{a[1,3]} x[N_{tot}-1] \overbrace{z}^z$$

$$w + a_{01} x + a_{02} y + a_{03} z = v_0 \Rightarrow$$

$$\Rightarrow x[N_{tot}-4] = \overbrace{v_0}^{v_0} [N_{tot}-4] - \overbrace{a[0,1]}^{a[0,1]} x[N_{tot}-3] \overbrace{x}^x$$

$$- \overbrace{a[0,2]}^{a[0,2]} x[N_{tot}-2] \overbrace{y}^y$$

$$- \overbrace{a[0,3]}^{a[0,3]} x[N_{tot}-1] \overbrace{z}^z$$

$$\left\{ \begin{array}{l}
 \text{for } n \text{ in range } (N_{\text{tot}}-1, -1, -1): \\
 \quad x[n] = v[n] \\
 \quad \left\{ \begin{array}{l}
 \text{for } k \text{ in range } (n+1, N_{\text{tot}}) \\
 \quad x[n] = x[n] - a[n, k] * x[k]
 \end{array} \right.
 \end{array} \right.$$

which means
 $k = n+1$
 $k = n+2$
 \vdots
 $k = N_{\text{tot}}-1$ ←

PIVOTING

What should we do if we encounter the situation where we would divide by zero?

Example:

$$\begin{pmatrix} 0 & 1 & 4 & 1 \\ 3 & 4 & -1 & -1 \\ 1 & -4 & 1 & 5 \\ 2 & -2 & 1 & 3 \end{pmatrix} \begin{pmatrix} w \\ x \\ y \\ z \end{pmatrix} = \begin{pmatrix} -4 \\ 3 \\ 9 \\ 7 \end{pmatrix}$$

We should swap (pivot) the row with one row below, where the element is furthest from zero (either positive or negative).

In the example above, that means pivoting the 1st and 2nd row (A and v), and then deal with

$$\begin{pmatrix} \underline{3} & \underline{4} & \underline{-1} & \underline{-1} \\ 0 & 1 & 4 & 1 \\ 1 & -4 & 1 & 5 \\ 2 & -2 & 1 & 3 \end{pmatrix} \begin{pmatrix} w \\ x \\ y \\ z \end{pmatrix} = \begin{pmatrix} \underline{3} \\ -4 \\ 9 \\ 7 \end{pmatrix}$$